

FLORIDA SCHOOL OF THE ARTS



ST. JOHNS RIVER STATE COLLEGE

PERFORMING ARTS AND PRODUCTION DESIGN

- ACTING
- DANCE
- MUSICAL THEATER
- SCENIC/LIGHTING DESIGN AND TECHNOLOGY
- COSTUME DESIGN AND TECHNOLOGY
- STAGE MANAGEMENT
- STAGE TECHNOLOGY

VISUAL ARTS

- STUDIO ART
- GRAPHIC DESIGN/NEW MEDIA
- PHOTOGRAPHY

FLORIDA SCHOOL OF THE ARTS

ST. JOHNS RIVER STATE COLLEGE

PURPOSE

Florida School of the Arts is dedicated to the premise that both intense, individualized instruction and practical “hands-on” experience are essential to the full development of a student’s creative abilities. As part of public education in the state, Florida School of the Arts provides comprehensive artistic training appropriate to each student’s talent, enabling each student to acquire the knowledge, skills, and appreciation of the chosen arts discipline required for employment in the arts profession. Students receive professional art instruction and rigorous training from the beginning of enrollment. As a professional arts school, Florida School of the Arts provides a learning environment in which students are expected to adhere to standards of professionalism and academic excellence.

THE SCHOOL

Florida School of the Arts, established in 1974 by the Florida State Board of Education, specializes in preparing students for successful careers in visual and performing arts.

Florida School of the Arts is located on the Palatka campus and is part of the academic and administrative structure of St. Johns River State College. It is administered by a dean under the general supervision of the St. Johns River State College District Board of Trustees and the College president. The school, however, is statewide in scope, and has its own arts facility, faculty, administrative staff, mission statement, and curricula specific to each degree program. This information can also be obtained on the school website at floarts.org.

The academic year at Florida School of the Arts consists of a fall term, spring term, and summer session I. Enrollment is recommended during each of the three terms.

ADMISSION

Admission to Florida School of the Arts is by audition or portfolio review only. Separate application paperwork and procedures are also required by St. Johns River State College because all Florida School of the Arts students must also be admitted to St. Johns River State College and are responsible for compliance with all college policies and procedures.

The application for Florida School of the Arts is available for submission from the website at www.floarts.org. The application fee of \$30 is deferred until an applicant is accepted into a Florida School of the Arts program and registers for classes. As part of completing the application, a potential student will select an audition or portfolio review date. The following additional paperwork for Florida School of the Arts will then be due before the selected date: an arts resume, a statement of purpose, two letters of recommendation and high school and/or college transcripts current at the time of the scheduled audition or portfolio review. We will accept paperwork by mail to Florida School of the Arts, Attention: Admissions Coordinator, 5001 St. Johns Avenue, Palatka FL 32177 or email to kittyclarke@sjrstate.edu.

Specific audition and portfolio requirements differ by discipline. They are available online at www.floarts.org, or by mail or email by request. For the performing arts programs (Acting, Musical Theater, and Dance), applicants are required to schedule an audition on one of the designated dates. For the production design programs (Costume Design, Scenic/Lighting Design and Stage Management), applicants are required to schedule a portfolio review on one of the designated dates or call (386) 312-4300 or (386) 312-4304 to make other arrangements. For the

visual arts programs (Studio Art, Graphic Design/New Media and Photography), applicants may choose to review in person on one of the designated dates or they may submit a portfolio digitally.

Admission requirements and procedures for St. Johns River State College may be found at SJRstate.edu.

FINANCIAL AID

College students admitted into Florida School of the Arts programs are eligible for all college financial aid programs. Among these are FloArts Talent Scholarships, college student worker programs, loan programs, government grants, and special scholarships from the state and private funds. Consult the financial aid section of this catalog for detailed information.

HOUSING

Students are responsible for securing their own housing. The office maintains a contact list to assist those students seeking roommates for each fall term.

REQUIRED COLLEGE COURSEWORK

All students must complete a minimum 25% of all credit hours required for graduation through the Florida School of the Arts and/or St. Johns River State College.

FLORIDA SCHOOL OF THE ARTS PROBATION AND SUSPENSION POLICIES

Florida School of the Arts students are subject to the academic regulations of St. Johns River State College and Florida School of the Arts in regards to probation and suspension.

Students on full status are eligible to participate in all Florida School of the Arts classes and extracurricular activities. To remain on full status, a student must maintain a cumulative grade point average of 2.0 as well as an arts grade point average of 2.5.



DEGREE PROGRAMS

FLORIDA SCHOOL OF THE ARTS

The Associate in Science Degree: Each Florida School of the Arts student must complete a planned A.S. degree program that combines foundational and specialized coursework in the student's artistic discipline with prescribed general education requirements for English composition, humanities, social science, and mathematics or science.

ASSOCIATE IN SCIENCE DEGREE

- PERFORMING ARTS AND PRODUCTION/DESIGN
 - Acting
 - Dance
 - Musical Theater
 - Theater Technology
 - Scenic/Lighting Design and Technology
 - Costume Design and Technology
 - Stage Management

- VISUAL ARTS
 - Studio Art
 - Graphic Design/New Media
 - Photography

The Associate in Science + Associate in Arts degree option: Any Florida School of the Arts student may complete a dual degree *pathway* by fulfilling the additional general education requirements for the A.A. degree over and above those already required as part of the A.S. degree.

The College Credit Certificate in Stage Technology: The Stage Technology certificate is generally earned by students who are pursuing the A.S. in Theater Technology with a specialization in Scenic/Lighting Design and Technology. It marks successful completion of 17 credit hours of coursework in that area. It does not require any general education courses. Often, students in our Scenic/Lighting Design and Technology program earn this certificate during their first year of that two-year program. Stage Management students who have completed the specified 17 credit hours may also be awarded this certificate.

SPECIAL ASSOCIATE IN SCIENCE DEGREE REQUIREMENTS

The following majors require students to demonstrate proficiency in the area of their specialization.

- Visual Arts - A graduation exhibition show is required for all visual arts students in the last year of residence.

- Acting - The main stage and studio theater productions shall serve as the proficiency exam for students in the acting program. Students who do not perform on main stage or in the studio theatre in their final year may be required to perform a special proficiency exam consisting of three monologues: one comic, one serious and one classical.

- Dance Studies - Students are required to perform in at least one main stage production per year, as well as perform a solo for a final performance review.

- Musical Theater - All musical theater majors must perform and pass a final vocal jury examination which shows an intermediate level of performance. The student will also present a completed vocal audition notebook.

- Theater Design and Technology students are required to present their portfolio and resume at the end of every fall and spring semester.

• Stage Management Exit Exam: Students are required to serve as the stage manager or assistant stage manager for a main stage production during their final year.

STATE UNIVERSITY SYSTEM - FOREIGN LANGUAGE REQUIREMENT

The Foreign Language Competency Requirement can be met by completion of 2 years of the same high school foreign language OR completion of 2 semesters of the same college level foreign language OR documented proficiency of a foreign language. If you did not complete 2 years of the same high school foreign language and do not have documented proficiency of a foreign language, you will need to complete 2 semesters of the same college level foreign language in order to graduate with your Associate in Arts degree. These foreign language credits will count towards your required general education elective and/or baccalaureate transfer program prerequisites/elective credit hours. Please check with your Academic Advisor or Workforce Advisor if you are unsure whether you already meet this requirement.

Native speakers of languages other than English may petition to waive the foreign language coursework requirement.

Native speakers who are able to demonstrate they completed part of their education in a non-English educational system should complete and submit the foreign language coursework waiver petition with proof of enrollment in a foreign language school in which the language of instruction was not English for a specific, prolonged period of concurrent academic years, generally to include at a minimum the completion of at least three years of formal schooling. Additional documentation may be requested at the discretion of the Vice President for Academic Affairs.

Native speakers without proof of foreign education have the following options:

- If the language is currently offered by St. Johns River State College, the student may petition to complete a campus-based proficiency examination by a qualified SJR State foreign language faculty member.
- If the language is not currently offered by St. Johns River State College and there are therefore no faculty on staff who can evaluate that language, students have several options:
 - submit proof of proficiency in the language through a recognized, standardized test such as CLEP;
 - provide alternative documentation concerning their language proficiency to be approved at the discretion of the Vice President for Academic Affairs, or
 - complete the foreign language requirement in another language.

For more information or a copy of the foreign language coursework waiver petition, please see your academic advisor.



SPECIALIZATION AREAS

FLORIDA SCHOOL OF THE ARTS

PERFORMING ARTS & PRODUCTION DESIGN

The Theater and Entertainment Technology curricula offer students well-rounded, creative, and practical training in dance, musical theater, acting, scenic/lighting design and technology, costume design and technology, and stage management. The department's accelerated programs, along with their production schedules, allow incoming students immediate "hands-on" experience. Upon program completion, performance students have received an excellent foundation to either begin their professional careers or to continue on to a university or conservatory for advanced level training.

The Florida School of the Arts Performing Arts and Production Design program has six disciplines of study:

ACTING: A Florida School of the Arts acting major has the unique opportunity to audition and perform in a number of productions each year, including four main stage and other productions. Students receive practical, creative and insightful instruction in the classroom and on the stage. This intensive training, consisting of the development of the voice, body, gesture, and creative imagination, enables the actor to work in a myriad of theatrical styles from the classics to contemporary comedy, drama and musicals. In Acting for the Camera, students adapt those skills for the specific demands of television and film. Students also gain valuable instruction in all phases of theatre production, including stage construction, lighting, sound, costume design/construction, make-up and stage movement. Upon completion of the program, acting students are prepared for entry-level positions in the acting profession or to proceed to four-year university or conservatory programs to further their training and study.

DANCE: This progressive dance program consists of intensive technical training in the areas of ballet and contemporary dance. Students also study various stylized forms of dance including jazz, musical theater, tap and ethnic forms. As part of the students' creative development, course work is required in improvisation and choreography. Students also have the option to choose from a variety of dance electives to develop their craft and explore practical applications in the field of dance through course work in dance history, dance ensemble performance work and a conditioning class. Upon graduation, the student is prepared for current career choices in professional dance companies, the entertainment industry or to continue on to a conservatory or four-year bachelor of fine arts institution.

MUSICAL THEATER: Musical theater majors at Florida School of the Arts receive professional training in three core areas: music/singing, dancing, and acting. The music component of the degree requires that students study and pass music theory, sight singing, voice, and piano. For the dance component, students are cross-trained in ballet, jazz, and tap techniques. For the acting component, the coursework consists of practical, hands-on training to develop the actor's voice, gesture, body, and creative imagination. As part of the acting component, students also gain valuable instruction in all phases of theater production, including stage design/construction, lighting, sound, costume design/construction, makeup, and stage movement. Upon completion of this intense curriculum, graduates may go directly into a career in musical theater or the entertainment industry.

SCENIC/LIGHTING DESIGN AND TECHNOLOGY: The scenic and lighting design curriculum at Florida School of the Arts is unique in that it provides students instantaneous, practical stage experience balanced with classroom and laboratory instruction. There is a strong emphasis in script analysis, creative problem solving, and

artistic collaboration, as well as strong foundational development of knowledge in the equipment, materials, and skills practices of the theatre production industry. The program requires students to develop and present major projects in scenic design, lighting design, and accompanying technologies as well as other contributing areas, including scene painting, sound, CAD for theatre, and stage properties. These projects ultimately contribute to a well-developed and versatile portfolio. Upon successful completion of the degree, students are prepared to continue their education in scenic design, lighting design, technical direction, or any other design/production practice or to seek employment in professional theatre houses, touring companies or professional scenic or lighting shops.

COSTUME DESIGN AND TECHNOLOGY: The costume design curriculum at Florida School of the Arts begins with an examination of the fundamental techniques utilized in design and construction through a series of historical and problem-oriented projects. Emphasis is placed on research, imagination, problem solving and presentation of work. Students in the costume program also have the unique opportunity to create work for the many school productions throughout the year. Upon completion of the costume program, a student is prepared for employment as a costume/wardrobe professional or as a costume technician in a professional shop. Students may also choose to continue their education in costume design and construction at the university level.

STAGE MANAGEMENT: The stage management curriculum at Florida School of the Arts focuses on building strong communication, organizational and problem-solving skills in all phases of the production process. Practical hands-on experience is gained through participation as stage managers or assistant stage managers for the school's heavy production schedule. Upon completion of the stage management program, students have received the skills and training necessary to either begin their career or seek advanced level training.

VISUAL ARTS

The Florida School of the Arts Visual Arts program has three disciplines of study:

STUDIO ART: Social and technological changes have transformed the way artists work. The studio art program emphasizes fundamental principles through practical exercises while exploring the contemporary discourse that surrounds art and art communities. Studio art students are expected to explore relevant concepts while experimenting with cross-disciplinary practices which include painting, drawing, photography, printmaking, and installation art. Students in the program learn professional gallery display techniques and have the opportunity to show their works in scheduled exhibitions throughout the year.

GRAPHIC DESIGN: The new media design specialization encompasses the use of new technologies in the making of art for both functional and creative arenas. New media involves practices ranging from conceptual and virtual art, to commercial and visual communications. The specialization is a cross-disciplinary field involving computer graphics, photography, digital video, vector imaging and animation.

PHOTOGRAPHY: From pinhole to pixel, silverprint to pigment ink, the photography specialization brings historical perspective to digital technologies. This is confirmed by the belief that teaching essential technical skills, along with contemporary practices and ideas, allows for the broadest opportunities and for the boldest solutions to an evolving medium.



The Florida School of the Arts Visual Art Associate in Science Degree has three specializations:

STUDIO ART: This program prepares student artists for careers working with galleries or self-promoting, and/or transfer to four-year BFA programs.

GRAPHIC DESIGN/NEW MEDIA: This program is an interdisciplinary approach to the use of digital and emerging technologies based on a creative convergence of art, science, and technology for human expressions, social communication, and interaction.

PHOTOGRAPHY: Photography has become the ubiquitous medium and common language of contemporary life. In the context of new media, photography students will learn all current methods and application of the discipline as well as being immersed in many formative traditional technique.

GENERAL EDUCATION COURSES 18

	ENC	1101	Composition I.....	3
+	ENC	1102	Composition II	3
	ARH	2050	Art History I.....	3
*	_____	_____	Mathematics.....	3
*	_____	_____	Social Science	3
+	HUM	2020	Introduction to Humanities	3

FOUNDATION: 21

	ARH	2051	Art History II	3
	ART	1201C	Two Dimensional Design	3
	ART	1300C	Drawing I	3
+	ART	1301C	Drawing II	3
+	ART	2203C	Three Dimensional Design	3
	DIG	1000	Introduction to Digital Media	3
	PGY	1800	Photographic Techniques	3

SPECIALIZATION (CHOOSE ONE FROM LIST) 12

Specializations listed on next page

ELECTIVES: 9

Any courses with the prefix of ARH, ART, DIG, GRA, PGY or TPA

REQUIRED TOTAL CREDIT HOURS 60

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should consult the Associate in Arts Degree section of this Catalog for required additional General Education courses.

*Refer to A.A. degree general education requirements.

+ Prerequisite course required. See course description in catalog.



STUDIO ART SPECIALIZATION: 12

	ART	2500C	Painting I	3
	ART	2701C	Sculpture I	3
	ART	1400C	Printmaking	3
+	ART	2955	Portfolio Presentation: Capstone Seminar	1
	GRA	1413	Professional Development: Portfolio Seminar	1
	DIG	2580	Digital Portfolio: Portfolio Seminar	1

GRAPHIC DESIGN/NEW MEDIA SPECIALIZATION: 12

+	DIG	1115C	Digital Imaging	3
+	GRA	1206C	Typography: Expressive & Experimental	3
+	ART	2955	Portfolio Presentation: Capstone Seminar	1
	GRA	1413	Professional Development: Portfolio Seminar	1
	DIG	2580	Digital Portfolio: Portfolio Seminar	1
+	DIG	2282C	Time Based Media	3

PHOTOGRAPHY SPECIALIZATION: 12

+	DIG	1115C	Digital Imaging	3
+	PGY	1201C	Media Lighting Techniques	3
+	ART	2955	Portfolio Presentation: Capstone Seminar	1
	GRA	1413	Professional Development: Portfolio Seminar	1
	DIG	2580	Digital Portfolio: Portfolio Seminar	1
+	PGY	2220C	Commercial Photography	3



Theater and Entertainment Technology

This intensive training, consisting of the development of the voice, body, gesture, and creative imagination, enables the actor to work in many forms of theater—from the classics to the contemporary comedy, drama, and musicals. Upon graduation, the student will be prepared for careers in the theater and entertainment industries.

GENERAL EDUCATION COURSES: 15

	ENC	1101	Composition I.....	3
+	ENC	1102	Composition II.....	3
*	—	—	Social Science.....	3
+	HUM	2020	Introduction to Humanities.....	3
*	—	—	Science.....	3
			OR	
*	—	—	Mathematics.....	3

FOUNDATION: 25

	TPP	2110	Acting I.....	3
+	TPP	2111	Acting II.....	3
	TPP	1810	Stage Speech I.....	3
	TPP	1514	Stage Movement for the Actor.....	3
		or		
+	TPP	1120	Improv for the Theatre.....	3
*	THE	1020	Introduction to Theatre History (recommended for A.S + A.A. degree pathway).....	3
		or		
	THE	2300	Dramatic Literature.....	3
	THE	1925	Play Production.....	1
	TPA	2290L	Theatre Production Lab (Costume).....	1
	TPA	1200	Intro to Production Design.....	3
	TPA	1248	Stage Make-Up.....	3
	MVV	—	2 Credits of Any MVV Course.....	2

SPECIALIZATION: 19

+	TPP	2118	Acting III.....	3
+	TPP	2119	Acting IV.....	3
		or		
	TPP	2300	Play Directing.....	3
		or		
+	TPP	2141	Acting in Shakespeare.....	3
+	TPP	1811	Stage Speech II.....	3
+	TPP	2812	Stage Speech III.....	3
+	TPP	2260	Acting for the Camera.....	3
	TPA	2290L	Theatre Production Lab (Technical).....	1
+	TPP	2220	Audition Techniques.....	3

ELECTIVE: 1

Corequisite Science Lab or any courses with the prefix of MUT, MVV, MVK, THE, TPA, DAA, TPP, ARH, ART, PAY or any course selected from communications, social science, humanities or mathematics

REQUIRED TOTAL CREDIT HOURS 60

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should refer to the A.A. requirements in this Catalog.

*Refer to A.A. degree general education requirements.

+ Prerequisite course required. See course description in catalog.



DANCE STUDIES/DANCE PERFORMANCE (2513)

ASSOCIATE IN SCIENCE DEGREE

Theater and Entertainment Technology

This progressive dance program consists of a well-balanced curriculum in ballet and contemporary dance disciplines. Upon graduation, the student is prepared for continued dance studies at a four-year college or university or current career choices in professional dance companies as well as the entertainment field.

GENERAL EDUCATION COURSES:			18
	ENC	1101	Composition I.....3
+	ENC	1102	Composition II.....3
*	_____	_____	Mathematics.....3
*	_____	_____	Social Science.....3
+	HUM	2020	Introduction to Humanities.....3
	DAN	2100	Survey of Dance.....3
FOUNDATION:			22
	DAA	1204	Ballet I.....2
+	DAA	1205	Ballet II.....2
+	DAA	2206	Ballet III.....2
+	DAA	2207	Ballet IV.....2
	DAA	1104	Contemporary Dance I.....2
+	DAA	1105	Contemporary Dance II.....2
+	DAA	2106	Contemporary Dance III.....2
+	DAA	2107	Contemporary Dance IV.....2
•	DAA	1680	Dance Ensemble I (Repeat for Credit).....1 (2)
•	DAA	1681	Dance Ensemble II (Repeat for Credit).....1 (2)
	DAN	2600	Music for Dance.....2
SPECIALIZATION:			12
	DAA	2504	Jazz Dance I.....2
+	DAA	2505	Jazz Dance II.....2
	DAA	2250	Partnering.....2
	DAA	2610	Dance Composition & Improvisation I.....2
+	DAA	2611	Dance Composition & Improvisation II.....2
	DAA	2750	Dance Conditioning.....2
DANCE ELECTIVES:			8
	DAA	2220	Pointe Technique.....2
			OR
	DAA	2230	Men's Technique.....2
+	DAA	2393C	World Dance.....2
	DAA	2521	Tap I.....2
	DAA	2522	Tap II.....2
	DAA	2544	Musical Theatre Dance Styles.....1
	DAA	2570	Musical Theatre Jazz.....1
	DAA	2661	Contemporary Repertory.....2
	DAA	2670	Ballet Repertory.....2
+	DAA	2743	Pilates Body Conditioning.....2
	DAA	2933	Special Topics.....1-3
	TPA	1200	Introduction to Production Design.....3
REQUIRED TOTAL CREDIT HOURS			60

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should refer to the A.A. requirements in this Catalog.

* Refer to A.A. degree general education requirements

+ Prerequisite course required. See course description in catalog.

• Repeatable for 2 credits



Theater and Entertainment Technology

Musical theater students receive professional training in three core areas: music/singing, dancing and acting. Upon completion of this intense curriculum, the student can pursue a career in musical theater or the entertainment industry.

GENERAL EDUCATION COURSES:			15
	ENC	1101	Composition I.....3
+	ENC	1102	Composition II3
*	—	—	Mathematics.....3
*	—	—	Social Science3
+*	HUM	2020	Introduction to Humanities3
MUSIC:			11
	MVK	—	Piano: 2 credits from MVK 1111, +MVK 1871, MVK 2872 based on placement test.....2
	MUT	1001	Fundamentals of Music Theory2
+	MUT	1111	Music Theory I.....3
+	MUT	1221	Sight Singing I.....1
	MUN	1641	Musical Theater Vocal Company (repeat for credit)3
VOICE:			9
	MVV	1011	Applied Voice Prep2
+	MVV	1311	Applied Major Voice I2
+	MVV	1312	Applied Major Voice II1
+	MVV	2321	Applied Major Voice III2
+	MVV	2322	Applied Major Voice IV.....2
THEATER:			16
	TPP	2110	Acting I3
+	TPP	2111	Acting II.....3
+	TPP	2220	Audition Techniques.....3
	TPA	1200	Introduction to Production/Design3
	TPA	1248	Stage Make-Up.....3
+	TPA	2290L	Theater Production Lab.....1
DANCE°:			9
	DAA	1201	Fundamentals of Ballet II2
	DAA	1501	Fundamentals of Jazz II2
	DAA	2521	Tap Dance I2
	DAA	2544	Musical Theater Dance Styles.....1
	DAA	2562	Musical Theater Tap1
	DAA	2570	Musical Theater Jazz1
REQUIRED TOTAL CREDIT HOURS			60

PROGRAMS OF STUDY

FLOARTS

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should refer to the A.A. requirements in this Catalog.

*Refer to A.A. degree general education requirements

+Prerequisite course required. See course description in catalog.

°Students with insufficient dance background may be required to take remedial courses in dance, as determined at audition, prior to enrolling in the required courses.



Theater and Entertainment Technology

Upon completion of the Theater Technology program, the costume student will be prepared for employment as a costume/wardrobe professional or as a costume technician in a professional shop. The technical theatre student will be prepared for successful employment in professional theatre houses as well as touring companies or for transfer to a four year BFA program.

GENERAL EDUCATION COURSES:			18
	ENC	1101	Composition I.....3
+	ENC	1102	Composition II.....3
*	—	—	Mathematics.....3
*	—	—	Social Science.....3
+	HUM	2020	Introduction to Humanities.....3
	THE	1020	Introduction to Theatre History.....3

FOUNDATION:			28
	ART	1300C	Drawing I.....3
	THE	2300	Dramatic Literature.....3
	TPA	1202	Stage Craft.....3
	TPA	2290L	Theatre Production Lab (repeat for credit).....(1) 4
+	TPA	2220	Lighting Design.....3
	TPP	2100	Introduction to Acting.....3
	TPA	2071	Theatre Rendering Techniques.....3
	TPA	2000	Theatre Design Basics.....3
	ARH	2050	Art History I.....3
	or		
	ARH	2051	Art History II.....3

SPECIALIZATION (SELECT DISCIPLINE):			14
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SCENIC/LIGHTING DESIGN AND TECHNOLOGY:			
+	TPA	1342	Drafting for the Stage.....3
	TPA	1274	Stage Properties.....2
	TPA	2070	Scene Painting.....3
+	TPA	2343	CAD for Theatre.....3
	TPA	2063	Principles of Scenic Design.....3

COSTUME DESIGN AND TECHNOLOGY:			
	TPA	1232	Costume Construction I.....3
+	TPA	1233	Costume Pattern Drafting and Draping.....3
	TPA	1040	Costume Design.....3
+	TPA	2091	Advanced Design.....1
	TPA	2083	Special Problems in Production/Design.....1
	TPA	1248	Stage Makeup.....3

REQUIRED TOTAL CREDIT HOURS			60
	Scenic and Lighting Design and Technology.....		60
	Costume Design and Technology.....		60

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should refer to the A.A. requirements in this catalog.

*Refer to A.A. degree general education requirements.

+ Prerequisite course required. See course description in catalog.



Theater Technology

Upon completion of the Stage Technology certificate program, the student will have the education necessary for assisting scenic, lighting, or sound designers and will be prepared for work as a stage hand or technical assistant in professional theater houses as well as touring companies.

This program is to be used as an intermediate step for those who are currently full-time students seeking an Associate in Science degree in the Theater Technology (0161) Scenic/Lighting Design and Technology.

CERTIFICATE SPECIFIC COURSES:

TPA	1202	Stagecraft.....	3
TPA	2290L	Theater Production Lab (repeat for credit)	(1)2
+	TPA 2220	Lighting Design.....	3
+	TPA 1342	Drafting for the Stage	3
+	TPA 2070	Scene Painting.....	3
TPA	2083	Special Problems in Production/Design (repeat for credit)	(1)3

REQUIRED TOTAL CREDIT HOURS **17**

+Prerequisite course required. See course description in catalog.



Theater and Entertainment Technology

Upon completion of the Stage Management program, the stage management student will be prepared for employment as a production assistant or assistant stage manager in a professional company.

GENERAL EDUCATION COURSES:			15
	ENC	1101	Composition I.....3
+	ENC	1102	Composition II3
*	—	—	Mathematics.....3
*	—	—	Social Science3
+	HUM	2020	Introduction to Humanities3
FOUNDATION:			24
	ART	1300C	Drawing I3
	MVK	1111	Class Piano I2
**	THE	1020	Introduction to Theater History.....3
		or	
	THE	2300	Dramatic Literature3
	TPA	1202	Stagecraft3
	TPA	1600	Stage Management3
+	TPA	1342	Drafting for the Stage3
	TPA	1274	Stage Properties.....2
	TPA	2290L	Theater Production Lab (repeat for credit--1 technical, 1 costume)(1) 2
	TPP	2100	Introduction to Acting.....3
		or	
	TPP	2110	Acting I (by audition only).....3
SPECIALIZATION:			18
	MUT	1001	Fundamentals of Music Theory2
	TPA	1040	Costume Design.....3
+	TPA	1260	Sound for the Stage.....2
+	TPA	1603	Stage Management Preparation and Practice (repeat for credit)(1) 2
+	TPA	2220	Lighting Design.....3
	TPP	2300	Play Directing.....3
+	TPA	2343	CAD for Theater.....3
ELECTIVES:			3
Any courses with the prefixes of MUT, MVV, MVK, THE, TPA, DAA, TPP, ARH, ART, PGY, or any course selected from communications, social science, humanities, or mathematics			
REQUIRED TOTAL CREDIT HOURS			60

**Students who wish to complete the A.S. to A.A. degree pathway and earn dual degrees should refer to the A.A. requirements in this catalog.

*Refer to A.A. degree general education requirements.

+ Prerequisite course required. See course description in catalog.