ST. JOHNS RIVER STATE COLLEGE

All courses are identified by prefixes and numbers that were assigned by Florida’s Statewide Course Numbering System (SCNS). For more information on SCNS and the transferability of courses see page 173.

Unless indicated otherwise, registration in the courses listed below is limited to those students who have been admitted to the Florida School of the Arts.

+ Open to any SJR State student
◆ Meets A.A. degree requirements

VISUAL ART

FOUNDATION
ARTH 1006
Visual Ideas: Portfolio Seminar ◆
(1 Credit – 1 Hour)
A comprehensive study of aesthetics and the historical development of art intended to jump-start the visual arts student’s awareness of the art world, focusing on the development of the modernist aesthetic and its evolution into postmodern and contemporary art. An exit grade of “C” or higher is required.

ART 1201C
Two-Dimensional Design +◆
(3 Credits - 6 Hours)
A studio investigation of basic visual phenomena in a two-dimensional design. Emphasis on the formal elements (line, shape, value, color, and texture) and the principles of design in the organization of the picture plane. An exit grade of “C” or higher is required.

ART 1300C
Drawing I +◆
(3 Credits - 6 Hours)
Structured to develop basic drawing techniques by concentration on the elements of descriptive drawing – line, proportion, composition and full value – using a wide range of media. An exit grade of “C” or higher is required.

ART 1301C
Drawing II ◆
(3 Credits - 6 Hours)
Prerequisites: ART 1201C and ART 1300C or permission of the instructor. Drawing primarily with the live model in a variety of media. Develop and refine your eye for drawing and composition by exploring contour, gesture, mass, proportion, light and shade. The elements of shape, form, space, line, texture, unity, harmony, repetition, proportion, balance and movement will also be emphasized. An exit grade of “C” or higher is required.

ART 2203C
Three-Dimensional Design ◆
(3 Credits - 6 Hours)
Prerequisites: ART 1201C and ART 1300C or permission of the instructor. A focus on the structural and spatial exploration of the three-dimensional form through a variety of media with an emphasis on design and construction. Students will develop presentation skills and craftsmanship, while formulating problem-solving skills and concept generation. An exit grade of “C” or higher is required.

ART 2955
Portfolio Presentation: Capstone Seminar ◆
(1 Credit - 1 Hour)
Prerequisites: ARH 1006, DIG 2580, GRA 1413. A focused development of presentation skills through a cohesive and professional print and digital portfolio that meets requirements for graduation. Also includes completion of self-directed studio work and preparation for a graduating exhibition that completes the Florida School of the Arts Visual Arts curriculum.

DIG 1000
Introduction To Digital Media ◆
(3 Credits - 3 Hours)
A digital foundation course that explores the principles of creative design. Basic concepts of visual communication are examined as well as the practical application of design principles. Introduction of Apple OSX platform, digital lab equipment as well as the study of Adobe Creative Suite software will be addressed. An exit grade of “C” or higher is required.

DIG 2580
Digital Portfolio: Portfolio Seminar ◆
(1 Credit - 1 Hour)
Through lecture research and demonstration this course will address strategies for exploring and creating dynamic digital portfolios. Students will study contemporary practices used to effectively present both digital and analog works. Students will research and produce a showcase portfolio of current works as well as preparing a developmental portfolio presentation. An exit grade of “C” or higher is required.

GRA 1413
Professional Development: Portfolio Seminar ◆
(1 Credit - 1 Hour)
Development of career exploration skills as well as preparation of a resume and cover letter, job interviewing exercises and presentation of portfolio. An exit grade of “C” or higher is required.

PGY 1800
Photographic Techniques +◆
(3 Credits - 3 Hours)
An introduction to observational seeing through an exploration of two dimensional design issues particular to photography. The class focuses on composition of images within the camera, then selecting photographs that most effectively convey the objectives of the experiment. Successful students learn the value of light to photography while distinguishing the contrast between a photograph that is about subject rather than simply of it. Fundamental functions of the camera, creative exposure techniques, effective composition and critique strategies will be emphasized.

STUDIO ART
ART 1400C
Printmaking I +◆
(3 Credits - 6 Hours)
An introduction to the medium of printmaking, concentrating on the technical production of various print media including: Intaglio, relief, monoprint and serigraphy (screen printing). Emphasis on drawing, design, and understanding the technical procedures and the investigation of the positive/negative concepts, as well as color printing. An exit grade of “C” or higher is required.

ART 1540C
Watercolor I +◆
(3 Credits - 6 Hours)
Techniques in the use of the watercolor medium in wet and dry methods, composition, and matting of paintings. An exit grade of “C” or higher is required.

ART 1541C
Watercolor II ◆
(3 Credits - 6 Hours)
Prerequisites: ART 1540C or permission of the instructor. Advanced techniques of the watercolor medium such as wet in wet, flat and graded washes, plus glazing techniques and advanced composition theories. An exit grade of “C” or higher is required.
ART 2164C
Mixed Media ◆
(3 Credits - 6 Hours)
Prerequisite: ART 2203C. An exploration of the boundaries between the flat two-dimensional image and three-dimensional space by researching relevant artists from the Modern to present and by creating artwork utilizing a variety of media and formats. Students will develop presentation skills and craftsmanship, while formulating problem-solving skills and concept generation. An exit grade of "C" or higher is required.

ART 2330C
Figure Drawing ◆
(3 Credits - 6 Hours)
Prerequisite: ART 1300C. This course is an introduction to drawing the forms of the human figure. Working in a variety of media, students will learn and develop their understanding of gesture, mass, proportion, light & shade, movement, composition and pictorial space. This is a studio and lecture course. An exit grade of "C" or higher is required.

ART 2401C
Printmaking II ◆
(3 Credits - 6 Hours)
Prerequisite: ART 1400C. Techniques in a selected printing area or mixed media. Personal expression through printing methods. Emphasis on edition printing. An exit grade of "C" or higher required.

ART 2500C
Painting I ◆
(3 Credits - 6 Hours)
Fundamentals of basic painting methods emphasizing values, composition, paint handling, and understanding of materials. Students will work from nature to develop eye-hand coordination with the paint medium. An exit grade of "C" or higher is required.

ART 2501C
Painting II ◆
(3 Credits - 6 Hours)
Prerequisite: ART 2500C or permission of the instructor. Further development of the fundamentals of composition developing toward color usage and orchestration. An exit grade of "C" or higher is required.

ART 2502C
Figure Painting ◆
(3 Credits - 6 Hours)
Prerequisite: ART 1300C. Approaches to the rendering of the human figure are explored and developed through the studies, sketches and studio paintings from life models. Oil and/or acrylic mediums, grounds and techniques are developed as well as solvent-free oil processes. Students build on basic painting, focusing on techniques that relate to the painting of the figure such as ala prima, glazing, scumbling and other brushwork. An exit grade of "C" or higher is required.

ART 2701C
Sculpture I ◆
(3 Credits – 6 Hours)
Prerequisite: ART 2230C. An exploration of traditional and contemporary sculpture utilizing techniques of subtraction, addition, construction and substitution. Emphasis will also be placed on conceptual development. An exit grade of "C" or higher is required.

ART 2702C
Sculpture II ◆
(3 Credits – 6 Hours)
Prerequisite: ART 2701C. Student will refine and expand on their craft in regards to the techniques learned in Sculpture I, and work to develop a personal and contemporary aesthetic. An exit grade of "C" or higher is required.

ART 2750C
Ceramics I ◆
(3 Credits – 6 Hours)
An introduction to the techniques and concepts of traditional and contemporary ceramics. Kiln and glaze technology, hand building, wheel throwing, and glaze technology will be studied in depth. An exit grade of "C" or higher is required.

ART 2751C
Ceramics II ◆
(3 Credits – 6 Hours)
Prerequisite: ART 2750C or permission of the instructor. A continuation in the methods and techniques introduced in Ceramics I. Development of a contemporary expression within the ceramics tradition is encouraged. An exit grade of "C" or higher is required.

ART 2930C
Special Topics in Art ◆
(1 - 3 Credits)
Investigation of topics of current interest to the student or instructor. Application to do work in Special Problems must be made to the instructor who is to direct the study. A design of the study must be presented to the instructor and approved by the Dean of Florida School of the Arts prior to the new semester. May be repeated 3 times for credit. An exit grade of "C" or higher is required.

GRA 1206C
Typography: Expressive and Experimental ◆
(3 Credits - 6 Hours)
Prerequisite: DIG 1000. Basic concepts and vocabulary of typography with an emphasis on the expressive potential of the letter form. Students will explore various typographic constructs and principles in a study of how the organization, stress and shape of letter forms can affect the ideas they are meant to communicate. An exit grade of "C" or higher is required.

GRA 1209C
Digital Imaging ◆
(3 Credits - 6 Hours)
Prerequisite: DIG 1000. An overview of raster based imaging materials and processing methods. Visual communication will be explored through the application of design principles and formal research. This course offers students a foundation for incorporating digital tools into their creative process as well as exploring the dynamics of visual communication. Students will prepare images by taking advantage of various output options including print, web, and multimedia presentation.

GRA 1219C
Traditional and Digital Illustration ◆
(3 Credits - 6 Hours)
This studio/critique based course surveys the broad field of illustration through projects that explore areas such as advertising/promotional design, editorial art and narrative illustration. Students will examine current aesthetics, using both traditional and digital means in order to communicate ideas through visual imagery. An exit grade of "C" or higher is required.

GRA 1295C
Advertising Design ◆
(3 Credits - 3 Hours)
Prerequisites: DIG 1115C, GRA 1206C. An overview of design for advertising
including historical perspectives, business of ad design, and the design processes used to create such things as magazine ads, package design, editorial pages and various other commercial media. Students investigate marketing design and branding strategies through process oriented experiments and client interaction. An exit grade of “C” or higher is required.

DIG 2282C
Time Based Media ♦
(3 Credits - 6 Hours)
Prerequisite: DIG 1000. An introduction to the four-dimensional fundamentals of time based media. Aspects and elements of time will be emphasized along with basic production techniques and project planning. Aesthetic, historical, and conceptual issues will also be addressed as students explore time based media as an expressive and communicative art form. An exit grade of “C” or higher is required.

DIG 2284C
Imagery in Motion ♦
(3 Credits - 6 Hours)
Prerequisite: DIG 2282C. Concentration on experimental video and digital imaging methods. Using non-linear editing techniques and contemporary presentation concepts, students expand on previous studies of process development as they work toward incorporating various digital media into the production of technically accomplished and conceptually rich moving image projects. An exit grade of “C” or higher is required.

DIG 2930C
Special Topics in New Media Design ♦
(1 - 3 Credits)
An independent study course designed to enable a student to pursue a studio or research project not covered in his area of specialization. The direction of the study will be formulated with the instructor. Application to do work in special problems must be made to the instructor who is to direct the study. A design of the study must be presented to the instructor and approved by the Dean of Florida School of the Arts prior to the new semester. May be repeated 3 times for credit. An exit grade of “C” or higher is required.

NEW MEDIA/PHOTOGRAPHY
PGY 1201C
Media Lighting Techniques ♦
(3 Credits - 6 Hours)
Prerequisite: PGY 1800. Effective quality of light is at the heart of every effective photographic image. Using the five characteristics of light as a foundation, this course examines artificial and natural sources in and out of the studio. Successful students learn to effectively design lighting solutions through placement, modification and balance of light for a variety of imaging objectives.

PGY 1446C
Experimental Photography ♦
(3 Credits - 6 Hours)
Prerequisite: PGY 1800. This course explores non-traditional methods in photographic image making. Digital and chemical photography techniques are explored with an emphasis on creative approaches. Students will use the processes addressed in this course as the formal elements of conceptual visual communication. While experience in photography is not required, it is preferred. An exit grade of “C” or higher is required.

PGY 2107C
Large Format Photography ♦
(3 Credits - 6 Hours)
Prerequisite: PGY 1800 and permission of instructor. Development of photographic vision and technical craft through the introduction and use of large format materials. Discussion and coursework will focus on the aesthetic possibilities and technical strategies of large format photography in relationship to various contemporary genres, as well as the role of scale, presentation and installation of the photographic print will be addressed. An exit grade of “C” or higher is required.

PGY 2220C
Commercial Photography ♦
(3 Credits - 6 Hours)
Overview of studio practices and location photography with an emphasis on the commercial context of image making. This will include both creative and technical assignments that challenge the student toSync vision with technique, beauty with function and content with craft. A exit grade of “C” or higher is required.

PGY 2905C
Special Topics in Photography ♦
(1 - 3 Credits)
An independent study course designed to enable a student to pursue a studio or research project not covered in the area of specialization. The direction of the study will be formulated with the instructor. Application to do work in the special problems must be made to the instructor who is to direct the study. A design of the study must be presented to the instructor and approved by the Dean of Florida School of the Arts prior to the new semester. May be repeated 3 times for credit. An exit grade of “C” or higher is required.

DANCE
STUDIO TECHNIQUE: BALLET
DAA 1200
Fundamentals of Ballet (non-majors) + ♦
(1 Credit - 2 Hours)
Study of classical ballet technique with emphasis on positions, barré exercises, center work and vocabulary.

DAA 1201
Fundamentals of Ballet II (non-majors) ♦
(2 Credits - 3 Hours)
Prerequisite: DAA 1200 or permission of instructor. Continuation of the study of classical ballet technique with emphasis on strength and technical development.

DAA 1204
Ballet I ♦
(2 Credits - 5 Hours)
Prerequisite: Audition and acceptance into Florida School of the Arts Dance program or permission of the instructor. This is the first of four leveled technique courses in the study of classical and contemporary ballet. An emphasis will be placed on correct alignment of the body, a progressive development of positions and barré exercises, as well as the application of classical ballet terminology at a beginner/intermediate level.

DAA 1205
Ballet II ♦
(2 Credits - 5 Hours)
Prerequisite: DAA 1204 or permission of instructor. A continuation of first year ballet instruction to include more advanced and complex movement sequences within the study of classical and contemporary ballet with the emphasis still being placed on correct alignment, strength and technical development at an intermediate level.

DAA 2206
Ballet III ♦
(2 Credits - 5 Hours)
Prerequisite: DAA 1205 or permission of the instructor. Second year ballet technique courses include more evolved technical instruction with intensification of barré and center exercises for development of strength and form. An emphasis will be placed on the artistic quality of movement and phrasing at an intermediate/advanced level.

DAA 2207
Ballet IV ♦
(2 Credits - 5 Hours)
Prerequisite: DAA 2206 or permission of the instructor. A continuation of
second year ballet instruction with emphasis on artistry, stylization and performance at an intermediate/advanced level.

DAA 2220
Point Technique ✦
(2 Credits - 3 Hours)
The study of intermediate/advanced ballet technique with special emphasis on point work through classical ballet exercises at barre, in center and traveling. Exercises will be specifically designed to increase foot and ankle strength, balance and fast footwork.

DAA 2230
Men’s Technique ✦
(2 Credits - 3 Hours)
The study of intermediate/advanced ballet technique with special emphasis on the role of the male dancer in the classical ballet exercises at the barre, in center and traveling. Exercises will be specifically designed to increase muscle strength needed for more complex turns and higher jumps typically performed by the male dancer.

DAA 2250
Partnering ✦
(2 Credits - 3 Hours)
Prerequisite: Students must be enrolled in a Dance Majors level ballet class or have instructor permission. Introduces the intermediate student to the classical pas de deux in ballet technique. In this class male and female dancers learn their perspective roles in a partnership and learn the balance, coordination and artistic line involved in dancing a pas de deux. Female dancers are encouraged to wear pointe shoes throughout this course.

DAA 2670
Ballet Repertory ✦
(2 Credits - 3 Hours)
Study and preparation of classical and contemporary ballet variations with emphasis on style, musical interpretation and dramatic intensity. Video reconstruction skills will be implemented to prepare students for professional company life.

STUDIO TECHNIQUE: CONTEMPORARY
DAA 1100
Fundamentals of Contemporary Dance I (non-majors) ♦
(1 Credit - 2 Hours)
This course will introduce students to the fundamentals of contemporary dance techniques. An emphasis will be placed on proper placement, execution of skills, and combinations of simple steps. Students will develop an artistic awareness of how to use movement as an expression of idea through physicality, kinesthetic self-awareness and development of musicality.

DAA 1104
Contemporary Dance I ✦
(2 Credits - 5 Hours)
Prerequisite: Audition and acceptance into the Florida School of the Arts Dance program or permission of instructor. First year exploration of modern dance technique. Creative, theoretical and conceptual components based on modern dance pioneers as well as contemporary approaches will be emphasized. The course includes, but is not limited to, proper body alignment, mechanics of breathing and phrasing, and verbal and movement vocabulary.

DAA 1101
Intermediate Contemporary Dance (non-majors) ♦
(2 Credits - 2 Hours)
This course will develop students’ skills in contemporary dance. Further development of basic technique skills will be gained as well as a special emphasis on retention and performance abilities. Continued focus on proper placement, execution of skills, and performing combinations of more advanced steps will be introduced in this course. Students will continue to develop an artistic awareness of how to use movement as an expression of idea through physicality, kinesthetic self-awareness and development of musicality. This course is open to the public; however, the student must have instructor permission or have taken Fundamentals of Contemporary Dance. The student with prior dance training may use the first day of class to audition for placement without having previously taken Fundamentals of Contemporary Dance.

DAA 1105
Contemporary Dance II ✦
(2 Credits - 5 Hours)
Prerequisite: DAA 1104 or permission of the instructor. A continuation of first year modern dance instruction. Study will include, but is not limited to, proper body alignment, mechanics of breathing and phrasing, and verbal and movement vocabulary.

DAA 2106
Contemporary Dance III ✦
(2 Credits - 5 Hours)
Prerequisite: DAA 1105 or permission of the instructor. Intermediate study and exploration of modern dance technique and its theoretical concepts within the traditions of modern and contemporary dance. It emphasizes the mastery of modern dance technique at an intermediate level. The course combines movement artistry, quality, and phrasing with intermediate technical skills.

DAA 2107
Contemporary Dance IV ✦
(2 Credits - 5 Hours)
Prerequisite: DAA 2106 or permission of the instructor. As the fourth and last course in the contemporary dance technique sequence, this course will emphasize the mastery of modern dance technique at an intermediate to advanced level. The course combines movement artistry, quality, and phrasing with advanced technical skills.

DAA 2661
Contemporary Repertory ✦
(2 Credits - 3 Hours)
Prerequisite: DAA 1105 or permission of the instructor. The study and preparation of modern dance repertory with concentration on phrasing, musical interpretation, and style. Video reconstruction skills will be emphasized to prepare students for professional company life.

STUDIO TECHNIQUE: JAZZ
DAA 1500
Fundamentals of Jazz Dance (non-majors) ♦
(1 Credit - 2 Hours)
Exploration of basic/intermediate jazz dance technique and principles. An exit grade of “C” or higher is required for musical theater majors.

DAA 1501
Fundamentals of Jazz II (non-majors) ♦
(2 Credits - 3 Hours)
Prerequisite: DAA 1500 or permission of instructor. The continuation of jazz technique with emphasis on vocabulary, steps, and technical development.

DAA 2504
Jazz Dance I ✦
(2 Credits - 3 Hours)
Prerequisite: Audition and acceptance into the Florida School of the Arts Dance program or permission of instructor. Introduction to the fundamental vocabulary and technique of basic jazz dance, positions, weight distribution, arm movements, and syncopation.

DAA 2505
Jazz Dance II ✦
(2 Credits - 3 Hours)
Prerequisite: DAA 2504 or permission of the instructor. Introduction to the fundamentals of vocabulary and technique of jazz dance, incorporating a fusion of styles from popular dance and traditional contemporary modern jazz choreographers.
STUDIO TECHNIQUE: TAP
DAA 1520 Fundamentals of Tap Dance (non-majors) +◆
(1 Credit - 2 Hours)
The study of elementary/intermediate tap dance technique with emphasis
on vocabulary, steps, rhythm, and dynamics. An exit grade of "C" or higher is
required for musical theater majors.

DAA 2521 Tap Dance I ◆
(2 Credits - 3 Hours)
Prerequisite: Audition and acceptance into the Florida School of the Arts Dance
program or permission of instructor. Beginning level tap technique course
with emphasis on steps, rhythm, dynamics, style, phrasing, and performance.

DAA 2522 Tap Dance II ◆
(2 Credits - 3 Hours)
Prerequisite: DAA 2521 or permission of the instructor. Intermediate level tap
 technique course with emphasis on steps, rhythm, dynamics, style, phrasing,
and performance.

STUDIO TECHNIQUE: MUSICAL THEATER
DAA 2544 Musical Theater Dance Styles ◆
(1 Credit - 2 Hours)
This course, designed for the musical theater major, presents basic styles of
dance which commonly occur in musical theater. Study will include, but is not
limited to, folk, ballroom and period movement.

DAA 2562 Musical Theater Tap ◆
(1 Credit - 2 Hours)
Prerequisite: DAA 1520 or DAA 2521. Designed for the musical theater major,
presents a study of tap technique directed to the needs of theatrical performance
with emphasis on style, musical interpretation, rhythm, and dynamics.

DAA 2570 Musical Theater Jazz ◆
(1 Credit - 2 Hours)
Prerequisite: DAA 1500 or DAA 2504. A continued study of jazz technique with
an emphasis on theatrical jazz dance repertoire. Student will learn a diverse
selection of stylized jazz dances to advance the student's skills as performed
within an ensemble and the theatrical environment.

CREATIVE STUDIES
DAA 1000 Fundamentals of Dance (non-majors) +◆
(1 Credit - 2 Hours)
This course will introduce the non-major student to the basic elements of
dance performance. This is a course intended for beginning students
interested in obtaining the fundamentals skills necessary to perform a variety
of dance techniques including: ballet, jazz, contemporary, among others. The
course will involve significant physical study with additional work including
viewing filmed or live works, discussion, performance, lecture, and writing
projects. This class is open to the public.

DAA 1680, 1681 Dance Ensemble I, II ◆
(1 Credits - 3 Hours)
The study, preparation and performance of dance works with emphasis on
technique, style, stage presence and professionalism as required for work in
a dance ensemble.

DAA 2393C World Dance +
(2 Credits - 2 Hours)
The study of cultural expressions of dance from across the globe. Students
will study basic elements of specific artistic and cultural dances selected
from a wide range of regions around the world. Study will include reviewing
historical and contemporary works. Students will interact with course material
through physical practice, lectures, video, discussions, and creative projects.

DAA 2610 Dance Composition & Improvisation I ◆
(2 Credits - 3 Hours)
This course includes individual experience in developing movement phrases
and combinations based on solving problems within a form and a movement
framework, as well as the movement imagery designed to develop the dancer's creative imagination.

DAA 2611 Dance Composition & Improvisation II ◆
(2 Credits - 3 Hours)
Prerequisite: DAA 2610. This course includes individual experience in
developing movement phrases and combinations based on solving problems
within a form and a movement framework, as well as the movement imagery
designed to develop the dancer's creative imagination. Individuals will
experience composition using the basic elements of movement theory with
an emphasis on improvisation. Individuals will also experience the basic
elements of choreography through composing phrases, sketches, transition
and themes and variation in the form of studies for the solo dancer.

DAA 2750 Dance Conditioning +◆
(2 Credits - 2 Hours)
This course will prepare dancers with the physical and intellectual
understanding to increase performance demands and longevity in
professional dance careers. Through physical exercises, lectures and reading
assignments, this course emphasizes training methods with special attention
given to the concerns of the dancer: core stability, flexibility, kinesthetic self-
awareness, proper alignment, coordination, nutrition, and basic anatomical
understanding.

DAA 2933 Special Topics in Dance ◆
(1-3 Credits)
Directed study in an area of dance and the dance profession. Application to
do special studies must be made to the instructor who is to direct the study. A
design of the study must be presented to the instructor and approved by the
Dean of Florida School of the Arts prior to the new semester. May be repeated
3 times for credit.

DAN 2743 Pilates Body Conditioning +◆
(2 Credits - 2 Hours)
This course will introduce students to Pilates mat-work, standing exercises,
and apparatus work. Through physical practice and discussion, this course
emphasizes the development of core stability, flexibility, kinesthetic self-
awareness, proper alignment and coordination to improve physical
performance. Students completing the course will also leave with a working
knowledge of Pilates repertory and physical training fundamentals as
preparation to pursue Pilates and/or physical trainer certifications.

DANCE THEORY
DAN 2100 Survey of Dance +◆
(3 Credits - 3 Hours)
This course is designed as an introduction into the multicultural world of
dance. It will include information on history, cultures and performance
aspects of dance as an art form.

DAN 2600 Music for Dance ◆
(2 Credits - 2 Hours)
Introductory course in music to introduce the dancer to the vocabulary and
theoretical foundations of music. The acquisition of specific technical skills with regard to performance will be accomplished through intensive drill as well as practical application.

**MUSICAL THEATER**

**MUN 1641**
**Musical Theater Vocal Company** ◆
(1 Credit - 3 Hours)
An ensemble designed for musical theater majors, or permission of instructor to improve vocal and physical presentation skills. A variety of musical styles including musical theater excerpts will be studied and performed. May be repeated 3 times for credit.

**MUS 1010**
**Student Recital**
(0 Credits - 1 Hour)
Corequisites: MVV 1011, MVV 1311, MVV 1312, MVV 2321, MVV 2322, MVV 1111 or permission of instructor. Performance element for Applied Voice Prep, Applied Major Voice and Class Voice I. Performance of literature studied in class for an audience. May include special lectures by faculty and guest artists. May be repeated.

**MUS 2905**
**Special Problems in Musical Theater** ◆
(1 - 3 Credits)
Directed studies in the area of music. Application to do work in special problems must be made to the instructor who is to direct the study. A design of the study must be presented to the instructor and approved by the Dean of Florida School of the Arts prior to the new semester. May be repeated 3 times for credit.

**MUT 1001**
**Fundamentals of Music Theory** ◆
(2 Credits - 2 Hours)
Beginning theory instruction for the student with little or no music theory study. Introduction to music fundamentals, including notation, terminology, key signatures, scales, intervals, basic keyboard harmony and ear training. An exit grade of "C" or higher is required for musical theater majors.

**MUT 1111**
**Music Theory I** ◆
(3 Credits - 3 Hours)
Prerequisites: MUT 1001 and MUT 1111. Corequisite for musical theatre majors: MUT 1221. A continuation of MUT 1001 with emphasis placed on mastery of music fundamentals. May be repeated once for credit.

**MUT 1221**
**Sight Singing I** ◆
(1 Credit - 2 Hours)
Prerequisite: MUT 1001 and MUT 1111. Corequisite for musical theater majors: MUT 1111. A study of sight singing and ear training with emphasis upon diatonic materials.

**MVK 1871**
**Beginning Piano** ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: MVK 1111 with a grade of "C" or higher or permission of the instructor. Private instruction on the Elementary I-II level. May be repeated 3 times for credit.

**MVK 2872**
**Intermediate Piano** ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: At least two terms of MVK 1111 with a grade of "C" or higher or permission of the instructor. Private instruction on the Intermediate I-II level. May be repeated 3 times for credit.

**MVV 1011**
**Applied Voice Prep** ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Permission of the instructor. Private instruction on the elementary level. Emphasis on developing strong foundation fundamentals of breath control and correct vowel placement. Foundation work accomplished through use of musical theater and classical literature. Placement into Applied Major Voice I determined by exit vocal jury.

**MVV 1011L**
**Applied Voice Prep Lab**
(0 Credit - 1 Hour)
Group technique lab component for students taking Applied Voice Prep. Emphasis given to warming up body and voice for singing. Technical exercises will be used to strengthen voice and prepare the student for a day of vocal use.

**MVV 1311**
**Applied Major Voice I** ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: MVV 1011 or permission of the instructor. Second semester of private instruction on the elementary level. Continued foundation work with emphasis on developing strong fundamental principles of breath control and correct vowel placement. Foundations accomplished through works in musical theater and classical literature. An exit grade of "C" or higher is required.

**MVV 1311L**
**Applied Major Voice I Lab**
(0 Credit - 1 Hour)
Group technique lab component for students taking Applied Major Voice I. Emphasis given to warming up body and voice for singing. Technical exercises will be used to strengthen voice and prepare the student for a day of vocal use.

**MVV 1312**
**Applied Major Voice II** ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: MVV 1311 or permission of the instructor. Third semester of private instruction on the elementary-intermediate level. Continued emphasis on developing a strong foundation of breath control and correct vowel placement. Foundations accomplished through works in musical theater, pop and classical literature. Placement into MVV 2321 Applied Major Voice III determined by exit vocal jury.

**MVV 1312L**
**Applied Major Voice II Lab**
(0 Credit - 1 Hour)
Group technique lab component for students taking Applied Major Voice II.
II. Emphasis given to warming up body and voice for singing. Technical exercises will be used to strengthen voice and prepare the student for a day of vocal use.

MVV 2321
Applied Major Voice III ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: MVV 1312 or permission of the instructor. Fourth semester of private instruction on the elementary-intermediate level. A continuation of skills studied in MVV 1312. A course designed to further develop the student's musical voice potential while exploring vocal techniques used in musical theater styles of singing. Concepts are practiced through use of musical theater, pop, rock, and classical literature. An exit grade of "C" or higher is required.

MVV 2321L
Applied Major Voice III Lab
(0 Credit - 1/2 Hour) (0 Credits - 1 Hour)
Group technique lab component for students taking Applied Major Voice III. Emphasis on expansion of techniques given to warming up body and voice for singing. Technical exercises will be used to strengthen voice and prepare the student for a day of vocal use.

MVV 2322
Applied Major Voice IV ◆
(1 Credit - 1/2 Hour) (2 Credits - 1 Hour)
Prerequisite: MVV 2321 or permission of the instructor. Fifth semester of private instruction on an intermediate level. A course designed to further develop the student's musical voice potential via foundations established in MVV 2321 of breath control and correct vowel placement. Continued exploration of musical theater styles of singing. Concepts are practiced through use of musical theater, pop, rock, operetta and classical literature. An exit grade of "C" or higher is required, together with either an exit jury OR completion of MUN 2905.

MVV 2322L
Applied Major Voice IV Lab
(0 Credit - 1 Hour)
Group technique lab component for students taking Applied Major Voice IV. Emphasis on expansion of techniques given to warming up body and voice for singing. Technical exercises will be used to strengthen voice and prepare the student for a day of vocal use.

PRODUCTION DESIGN

TPA 1040
Costume Design + ◆
(3 Credits - 3 Hours)
Examination of the fundamental techniques of costume design through a series of projects focusing on script/character analysis, design principles, figure drawing, and visualization of design concept. Emphasis will be placed on imagination and problem solving shown through the design process and growth in both costume rendering and presentation.

TPA 1200
Introduction to Production/Design ◆
(3 Credits - 3 Hours)
An introduction to the theories and methods used in script analysis, research design, construction and operation of production elements. Twenty hours of production work required. For non-production/design majors.

TPA 1202
Stagecraft ◆
(3 Credits - 3 Hours)
Development of technical craft skills necessary to work in the Production/Design shops for theatre. An introduction to equipment, tools, and materials basic to the stage and shops are applied to the interpretation of drawings and their execution. For Production/Design majors only or permission of the instructor.

TPA 1232
Costume Construction I + ◆
(3 Credits - 3 Hours)
An introduction to the study of theatrical costume construction techniques through work with costume shop equipment, basic hand and machine sewing, flat pattern drafting/draping, textiles/dyeing, and basic costume crafts. Emphasis is placed on the various skills needed to interpret a two dimensional design into a three dimensional costume for the stage.

TPA 1233
Costume Pattern Drafting and Draping + ◆
(3 Credits - 3 Hours)
Prerequisite: TPA 1232 or permission of instructor. The study and creation of advanced costume patterns through the use of flat patterning and draping techniques.

TPA 1248
Stage Make-Up ◆
(3 Credits - 3 Hours)
Development of the skills needed to analyze and reproduce various physical characteristics in theatrical makeup. Stage makeup kit required.

TPA 1260
Sound for the Stage ◆
(3 Credits - 3 Hours)
Prerequisite: TPA 1200, or TPA 1202, or permission of the instructor. An introduction to production sound design and basic audio equipment and systems. The course includes recording techniques, sound reinforcement, sound and sound effects research and sound composition for the stage and production.

TPA 1274
Stage Properties ◆
(2 Credits - 2 Hours)
An introduction to the design and creation of practical scenic and hand properties. The course includes specialty tools, materials, crafting techniques and detailed processes required for the creation and or reproduction of stage properties.

TPA 1342
Drafting for the Stage ◆
(3 Credits - 3 Hours)
Prerequisite: TPA 1200 or TPA 1202 or permission of instructor. Creation of drafted plates to build or implement scenery into shops and the theatrical spaces is fundamental. The course includes an introduction to the tools and techniques of drafting as well as theatrical standards, architectural research, and preparation of plates showing construction details and perspectives.

TPA 1600
Stage Management ◆
(3 Credits - 6 Hours)
Prerequisite: Permission of the instructor is required for all non-majors. This course is the study and application of the methods and techniques used by the stage manager in all phases of the production process. The class is structured to mirror the production process beginning with pre-production and moving through auditions, rehearsals, production meetings, performances and strike. Particular focus is given to the stage manager's role as the communication and organizational hub of the production in each phase of the process. In addition to class assignments, students serve as stage managers, assistant stage managers or production assistants in a realized production from the semester's production schedule.

TPA 1603
Stage Management Preparation and Practice ◆
(1 Credit - 2 Hours)
Prerequisite: TPA 1600 Stage Management. Working on an actual stage management project from the production schedule, the student will be mentored through each phase of the rehearsal process. Particular
emphasis is given to problem-solving, clarity in both written and verbal communication skills, organization and use of the production book, and managing rehearsals, performances and meetings. Class projects will also include developing a resume, portfolio, and stage management kit. This course will be repeated 2 times for credit.

TPA 2000  
Theatre Design Basics + ◆  
(3 Credits - 3 Contact Hours)  
An exploration of the fundamental elements and principles of design and how they are applied in designing for the stage. Emphasis is placed on the visualization and execution of design concepts.

TPA 2063  
Principles of Scenic Design ◆  
(3 Credits - 3 Hours)  
Prerequisite: TPA 1342 or permission of instructor. An introduction to beginning design techniques. The course includes design process, research, design development, sketching, ground plan, perspective, rendering and model building.

TPA 2070  
Scene Painting ◆  
(3 Credits - 3 Hours)  
The study and application of stage scenery painting techniques. Involves equipment, preparation, color mixing, faux finish techniques, and lay-out. May be repeated 2 times for credit.

TPA 2071  
Theatre Rendering Techniques + ◆  
(3 Credits - 3 Hours)  
This course explores specific rendering techniques used to create images that enhance visual communication in scenic, lighting, or costume design.

TPA 2083  
Special Problems in Production/Design ◆  
(1 - 3 Credits)  
A directed study in the area of Production/Design that provides for independent work related to the profession. Application to do work in special problems must be made to the instructor who is to direct the study. A design of the study must be presented to the instructor and approved by the Dean of Florida School of the Arts prior to the new semester. May be repeated 3 times for credit.

TPA 2091  
Advanced Design ◆  
(1 Credits - 3 Hours)  
Course demonstrates, through theory and practice for the student, a clear process in developing a design idea all the way through to executing the final presentation. May be repeated 3 times for credit.

TPA 2220  
Lighting Design ◆  
(3 Credits - 3 Hours)  
An introduction to the design and use of light on stage. Coursework includes experimentation with properties of light, research and script analysis in regards to light design and application, practical work with stage lighting instruments and programming control boards, drafting the plot and developing lighting paperwork, and the development of lighting techniques for theatre and dance.

TPA 2290L  
Theatre Production Laboratory ◆  
(1 Credit - 6 Hours)  
The development of practical work in the various areas of theatrical production including pre-production and running crew assignments. May be repeated 4 times for credit.

TPA 2343  
CAD for Theatre ◆  
(3 Credits - 3 Hours)  
Prerequisite: TPA 1208 or permission of instructor. Projects oriented course covering fundamental through advanced material in computer aided drafting and design and its application for theatre.

THEATER  
THE 1925  
Play Production ◆  
(1 Credit - 2 Hours)  
Practical work in many of the aspects of play production, including performance, technical and costuming work, performance assignments, running crews, stage management, and directing. May be repeated three times for credit.

THE 2300  
Dramatic Literature + ◆  
(3 Credits - 3 Hours)  
Prerequisite: ENC 1101 with a grade of “C” or higher OR permission of Instructor. Using Aristotle’s Poetics as a foundation for script analysis, the class analyzes selected masterpieces of dramatic literature from a wide variety of genres. For selected texts the class examines not only the dramatic structure of the specific text, but also the relationship between the theatre and the society which shapes it. This relationship is examined by exploring the historical and social contexts in which the playwrights were working.

TPP 1120  
Improvisation for the Theater ◆  
(3 Credits - 3 Hours)  
This class explores the use of creativity and imagination, engaging the actor in a wide variety of theatre games and improvisations in a laboratory setting.

TPP 1514  
Stage Movement for the Actor ◆  
(3 Credits - 3 Hours)  
Development of the kinesthetic awareness and skills necessary for actors to function successfully in rehearsal and performance. The class uses a variety of physical skills and exercises to develop the actor’s sense of balance, relaxation, coordination and control.

TPP 1710  
Stage Voice I + ◆  
(3 Credits - 3 Hours)  
Analysis, interpretation, and presentation of selections from various types of literature, including narrative prose, poetry, and drama.

TPP 1810  
Stage Speech I ◆  
(3 Credits - 3 Hours)  
This class provides actors the foundation skills necessary to care for and develop the full potential of their speaking voice. The physical mechanisms of speech and the corresponding vocabulary are identified. Core breathing techniques are introduced and explored. Proper articulation of speech sounds is emphasized through ongoing drills and exercises. Habits, techniques and concepts introduced in this class will be developed further in subsequent speech courses.

TPP 1811  
Stage Speech II ◆  
(3 Credits - 3 Hours)  
Prerequisite: TPP 1810 with a grade of “C” or higher. Building on the foundation skills and vocabulary introduced in TPP 1810, TPP 1811 is a continuation of the development of the actor’s voice to its full potential. Proper breath support and articulation continue to be particular points of focus. The International Phonetic Alphabet is introduced and used to correct speech problems as well as lay a foundation for dialect work. Cold
reading and impromptu speaking skills are developed through exercises and assignments which allow the students to gain practical experience in front of an audience with minimal preparation time. Finally, the elements of a vocal warm-up are introduced and explored. Students learn to prepare warm-ups tailored to the needs of their own voices.

TPP 2100
Introduction to Acting ◆
(3 Credits - 3 Hours)
A survey course for non-acting majors in methods and acting techniques used to develop and perform a role from the text.

TPP 2110
Acting I ◆
(3 Credits - 6 Hours)
An introduction to the concepts, principles, and skills needed to create and effectively communicate a believable character to an audience. The class places heavy emphasis on using the given circumstances as the source for character choices, using simple objectives to play identifiable actions, and using appropriate and effective rehearsal techniques to achieve performance goals. Students will apply the above concepts to specific acting challenges in a variety of monologue and scene performances. The class culminates in combining a written character analysis with a performance of a scene from the selected text.

TPP 2111
Acting II ◆
(3 Credits - 6 Hours)
Prerequisite: TPP 2110 with a grade of “C” or higher. This course augments the creative process of character development by applying the principles of Stanislavsky through the use of in-class discussion, studio exercises, monologue and scene application.

TPP 2118
Acting III ◆
(3 Credits - 6 Hours)
Prerequisite: TPP 2111 with a grade of “C” or higher. A.A. students must have permission of the instructor. Scene study. Utilizing selections from contemporary plays, the focus of the course is placed upon character-to-character relationships within the context of a scene.

TPP 2119
Acting IV ◆
(3 Credits - 6 Hours)
Prerequisite: TPP 2111 with a grade of “C” or higher. Beginning with an examination of the nature of “style” itself, this class presents actors with an approach to tackling the challenges of the period text. Techniques for unlocking the particular style of a text are explored and then applied to the performance of selected scenes from several different periods: Greek, Elizabethan and Comedy of Manners. The course identifies and provides solutions for the acting challenges specific to each of these styles. Additionally, the class explores how the techniques learned in approaching these styles can be more widely applied to other non-realistic styles of theatre.

TPP 2141
Acting in Shakespeare ◆
(3 Credits - 3 Hours)
Prerequisite: TPP 2111 with a grade of “C” or higher. An introduction to the concepts, principles, and skills needed to bring the characters of Shakespeare to life on the stage. Following the precepts of John Barton in Playing Shakespeare, this course focuses on how to use the hidden directions given by Shakespeare in the text to unlock character choices. Specific analysis techniques and poetic terminology are introduced and examined as they relate to characterization. Application of these techniques will be presented in several performances of Shakespearean scenes and monologues.

TPP 2200
Audition Techniques ◆
(3 Credits - 3 Hours)
Prerequisite: TPP 2111 with a grade of “C” or higher or permission of the instructor. This class is designed to provide individual investigation into an area of particular interest or need to the student. Application to do work in various forms of literature, particularly classical selections.

TPP 2210
Stage Speech III ◆
(3 Credits - 3 Hours)
Prerequisite: TPP 2111 with a grade of “C” or higher. Special and advanced work in the interpretation and presentation of various forms of literature, particularly classical selections.

TPP 2220
Special Problems in Acting ◆
(1 - 3 Credits)
This course is designed to provide individual investigation into an area of acting of particular interest or need to the student. Application to do work in various forms of literature, particularly classical selections.